LURK Interim draft-erb-lurk-rsalg-01

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Significant Updates

- Setup request/response
 - Server can request at any time
 - Response contains:
 - List of of certificates with "purpose" tag
 - supported signature & hash algorithms
 - "state" tag
 - KeyOwner sends back consistent "state" tag in each response, Server watches for changes
- Session ticket key request
 - Maintains the private key as an input to the session ticket key KDF

Setup

Request:

```
struct {
    lurk_msg_header header;
    uint64 id;
} setup_request;
```

Response:

Requests

LURK request:

```
enum {
    rsalg(0), server kx(1), (255)
} ReqType
struct {
    lurk msg header
                     header;
    uint64
                     id;
    ReqType
                     op type;
    uint8
                     cert<32>;
    uint16
                     client version;
    uint16
                     server version;
    uint8
                     client random<32>;
    uint8
                     server random<32>;
    SignatureAndHashAlgorithm sig hash alg;
    PRFHashAlgorithm
                              prf hash alg;
                     data<0..2^16-1>;
    opaque
} lurk request;
```

Session ticket key request:

```
struct {
    lurk_msg_header header;
    uint64 id;
    uint8 cert<32>;
    uint8 server_salt<48>;
} lurk_session_ticket_request;
```

Response

Common Response:

```
enum {
    success(0), invalidParameters(1), certUnavailable(2),
    permissionDenied(3), insufficentResources(4), (255)
} ResponseStatus
struct {
    lurk_msg_header header;
    ResponseStatus status;
    uint64 id;
    uint8 state<32>;
    opaque data<0..2^16-1>;
} lurk response;
```

Open issues

- The KeyOwner could choose the TLS server random.
 This makes RSALG even less likely to be useful as an oracle, but has turned out to be difficult to integrate into existing TLS/SSL libraries.
- Should the lurk_request and lurk_response messages be padded out to eight-byte alignment?
- Should we use variant for the different request/ response payloads?

We are still looking for feedback!