# **P-IMAP Draft Overview**

(http://www.ietf.org/internet-drafts/draft-maes-lemonade-p-imap-00.txt)

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#### **PIMAP: Goals and Motivation**

- 1. Support the mobile e-mail:
  - 1. secure, quasi real-time 2-way propagation of messaging events between messaging servers and mobile devices, allowing both stores to remain synchronized.
  - 2. Mobile e-mail usage
  - 3. Bandwidth optimization
- 2. Do so in a light-weight fashion:
  - 1. Not as much overhead as a session-based SyncML approach.
  - 2. Leveraging compression to ensure bandwidth conservation.
  - 3. Group commands to reduce round-trips.
- 3. Take into account the variety of available network bearers in order to adjust the message flows accordingly.
- 4. Extend message delivery capabilities to obviate the need for SMTP.
- 5. Directly interfaces and interoperates with IMAPv4 Rev1 Message Store
- 6. Support event-based PIM synchronization

#### **PIMAP: Protocol Highlights**

- 1. Extension commands allowing clients to:
  - 1. Set notification mode (in-band, out-band) and device address XSETPIMAPPREF/XGETPIMAPPREF
  - 2. Set view and notification filters XFILTER
  - 3. Send out messages XDELIVER
  - 4. Exchange compression capabilities
- 2. Combine oft-used groups of commands into macros.
- 3. Support for various bindings to underlying protocols, for instance:
  - 1. PIMAP over HTTPS [Mandatory]
  - 2. PIMAP over TCP.
  - 3. Any other network optimizations can be used
- 4. Support for multiple notifications mechanisms:
  - 1. In-band notifications (e.g. within HTTP or TCP bindings).
  - 2. Out-band notifications (e.g. SMS, WAP Push, ...).

#### **PIMAP: Flows**

1. Keep-Alive HTTP binding, in-band notifications



- 1. Client establishes and authenticates a PIMAP session over a long-lived HTTPS request. It performs an IMAP state comparison for subscribed folders.
- 2. It uses this request to propagate client-originated events (send, delete, etc.)
- 3. Server uses long-lived response to notify of server originated events.
  - 1. Server receives notifications from the Message Store in different ways:
    - 1. Message Store has notification rules capabilities and can actively notify the PIMAP dispatcher
    - 2. PIMAP dispatcher opens an IDLE session to the Message Store in behalf of the user
- 4. Client reacts to notifications if needed (e.g. fetches body of new message)
- 5. If request/response ends, server maintains session and queues events.
- 6. Client re-establishes HTTPS request within session lifetime and retrieves events without the need for a full state comparison.

#### **PIMAP: Flows**

2. TCP binding, in-band notifications



- 1. Client establishes and authenticates a PIMAP session over a TCP connection.
- 2. It performs an IMAP state comparison for subscribed folders.
- 3. Client-originated events (send, delete, etc.) are propagated.
- 4. Server uses connection to notify of server originated events.
  - 1. Server receives notifications from the Message Store in different ways:
    - 1. Message Store has notification rules capabilities and can actively notify the PIMAP dispatcher.
    - 2. PIMAP dispatcher opens an IDLE session to the Message Store in behalf of the user.
- 5. Client reacts to notifications if needed (e.g. fetches body of new message).
- 6. Notifications may be missed when the client suddenly drops connection.
  - 1. In this case, the server sends a RESYNC untagged response whenever the client reconnects.

### **PIMAP: Flows**

3. HTTPS binding, out-band notifications (e.g. SMS)

#### PIMAP Messaging Server



- 1. Client establishes and authenticates a PIMAP session over HTTPS.
- 2. It performs an IMAP state comparison for subscribed folders.
- 3. Client-originated events (send, delete, etc.) are propagated as requests.
- 4. Server uses SMS to notify of server originated events.
- 5. Client reacts to notifications if needed (e.g. fetches body of new message) over additional requests. The server maintains (cookie-based) a long-lived session and queues server events, reducing the need for full state comparisons.
- 6. If notifications are lost (out of coverage, etc.) the client retrieves pending events when one finally reaches its destination.
- 7. It is also possible that the client connects to server without even receiving the SMS. In this case, the server pushes pending events to the client in-band.

### **PIMAP: Protocol Revision History**

- 1. Planned updates for Release 01
  - 1. Sections 1.1, 1.3, 2.2.1, 2.2.2, and 2.2.3
    - 1. Added diagrams to better explain P-IMAP concepts
  - 2. Section 1.4
    - 1. Point 1 changed term definition to Compression
    - 2. Added points 5 and 6 regarding Attachment Handling
  - 3. Section 3.1.4
    - 1. Updated minimal P-IMAP server requirements
  - 4. Section 3.1.5
    - 1. Fixed the title P-IMAP Session/Login
    - 2. Added examples for "First Login" and "Login after Logout" cases
  - 5. Added Section 3.1.7
    - 1. RESYNC untagged response to solve problems with missed notifications
  - 6. Section 3.2.2
    - 1. XSETPREF and XGETPREF becomes XSETPIMAPPREF and XGETPIMAPPREF
    - 2. Reduced the number of preference parameters
  - 7. Section 3.2.3
    - 1. Added a Days Before Today filter
  - 8. Removed section 4
  - 9. References
    - 1. Added references to IMAP-DISC and RFC 2180
    - 2. Removed references to MIMAP, NSMS
  - 10. Appendix B
    - 1. added example of outband notification and explained client's responsibilities
  - 11. Appendix C
    - 1. Removed completely, as attachment conversion is described in XCONVERT command and ways of retrieving it are discussed in RFC 2683
- 2. Release 00
  - 1. Initial release published on Feb. 8th 2004